IP BEST PRACTICES

Animal Game

A best practice shared by Marlies Dusseljee.

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Animal Game

A fun icebreaker with animal cards that helps teams make real connections and improve mutual understanding.

Key steps

Gather a diverse selection of animal pictures, place them on the table at check-in and ask: "If you were an animal, which one would you be?"

Each person picks a card and places it face down without showing it to others.

Shuffle the cards, then pick one and let the team guess who chose this card; the person who picked the card shares why they chose it, then the next card is drawn.

Optional: add a points system to create a competitive twist!

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